## INJURY SIGNS:

## 1

You feel pain while running and there is pain in the same area for 3 consecutive days.

2
You feel pain while running and the pain sharply increases in intensity as you run.

## 3

You feel pain while running and the same pain can still be felt even when not running.

If you are experiencing one of the injury signs above, follow the Stage 1 Plan.

## STAEE 1: 3 DAYS OF EXTRA CAUTION AND OBSERVATION

| 1 | M-UP: | k one $\longrightarrow 2$ Lap walk | 1 Lap run | 2 Lap run | Full Mile |
| :---: | :---: | :---: | :---: | :---: | :---: |


| INJURY PAIN SCALE |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | MLD | MODERATE | HіБН | SEVERE | VERY SEI |
|  | 12 | 34 | 56 | 78 | 910 |
|  | оииL/ тінн | uncomfortable | Palifut | VERY Pankrul | uneearable |

${ }^{* * *}$ After finishing your warm-up RATE YOUR PAIN level based on the above chart ${ }^{* * *}$

## 2 RUNNINE DPTIDNS <br> 12

If the pain level was 1-2. pick a running option:

1. 10 min run (easy) +15 min walk
2. 15 min run (easy) +10 min walk
3. 20 min run (easy)

## PARTIAL CROSSTRAIN OPTIONS 34

If the pain level was 3-4, pick a partial crosstrain option

1. 5 min walk +20 min bike
2. 5 min run (easy) +20 min bike
3. 10 min walk (easy) +15 min bike


If the pain level was 5-10, do the full crosstrain option

1. 25 min bike

## 3 <br> STRENETH ROUTINES

After your run complete both the Strength 1 and Strength 2 Routines
*if we already did one of the routines as a team, just do the one we didn't do

| STRENGH1 |  |
| :---: | :---: |
| 1.SINGLELEGGUUTEBrIDGE | (30 sec, eachleg) |
| 2.GLUTE BRIGGEHOLD | (Holdfor 30 sec ) |
| 3STRAGHT LEG CLAMS | (30 sec,eachleg) |
| 4. HEELTOUCHES | (1 min) |
| 5.SIDE-TOSIDE HEELTOUCHES |  |
| 6.STRAIGHT LEG RALES | $(1 \mathrm{~min})$ |
| 7.MUMMES | (1 min) |

## STRENGIH2

| 1.SHALLOW KNEE BENDS | $(30 \mathrm{sec}$, each leg) |
| :--- | :--- |
| 2. BODYWEIGHT SQUATS | $(60 \mathrm{sec})$ |
| 3. DONKEY KICKS | $(30 \mathrm{sec}$, each leg) |
| 4. PLANK | $(1 \mathrm{~min})$ |
| 5. SUPERMAN | $(1 \mathrm{~min})$ |
| 6. FLOOR WIPERS | $(1 \mathrm{~min})$ |
| 7.BICYCLE CRUNCHES | $(1 \mathrm{~min})$ |

## 4 PDST-RDN REBDVERY

The following can greatly impact how quickly you recover from an injury:

MASSAGE (EVERY OTHER DAY) -massage or roll-out the muscles nearest to the injury.

ICE (7-10MIN EVERY DAY)
-ice the area where pain is felt. Avoid having ice directly contact the skin.

REST ( $9+$ HOURS A NIGHT) -quality sleep is a vaulable tool in recoverying quicker.

## AFTER CDMPLETING STAGE 1

If you did see progressive over the 3 Days
If you didn't see progressive over the 3 Days MOVE ON TO STAGE $2 \longrightarrow$ GO TO THE BACKSIDE

## STAGE 2: 6 DAYS BUILDING BACK TOWARDS FULL TRAINING



WARM-UP:
pick one $\longrightarrow \quad 2$ Lap run
Full Mile

| INJURY PAIN SGALE |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | MLLD | moderate | HİH | SEvERE | VERY SEVERE |
| 0 | 12 | 34 | 56 | 78 | 910 |
|  | DuLL/ /tight | uncomfortable | PaIIFFUL | very painful | UnBEARABL |

## 2

## BULLDUE BALK - RUNWNLE MUNTES

Record your runs each day on Strava, in the "descriptions" part of the post add three numbers in parentheses (\#, \#, \# )

The FIRST NUMBER represents the pain felt throughout the day if any The SECOND NUMBER represents the pain felt at the beginning of the run The THIRD NUMBER represents the pain felt at the end of the run

DAY 1 - 25-30min (easy)
DAY 2 - 25-35min (easy/avg)
DAY 3 - 25-40min (easy/avg) + 6 Strides
After Day 3, adjusted workouts are possible
*the default adjustment is to cap workout load at 15-20min of hard effort
DAY 4 - 30-40min (avg) + 6 Strides
DAY 5 - 30-45min (avg) + 6 Strides
DAY 6 - 30-50min (avg) +6 Strides

## STRENETH ROUTNUS

After your run complete both the Strength 1 and Strength 2 Routines
*if we already did one of the routines as a team, just do the one we didn't do

| SRRENCH1 |  |
| :---: | :---: |
| 1.5INGLE LEG GLUTE BRIDGE | (30 sec, each leg) |
| 2.GLUTE BRIDGE HOLD | (Hold for 30 sec ) |
| 3 STRAIGHT LEG CLAMS | (30 sec, each leg) |
| 4. HEEL TOUCHES | (1 min) |
| 5.SIDE-TO-SIDE HEEL TOUCHES | $(1 \mathrm{~min})$ |
| 6.STRAIGHT LEG RAISES | (1 min) |
| 7.MUMMIES | $(1 \mathrm{~min})$ |


| SHRENTM2 |  |
| :---: | :---: |
| 1.SHALLOW KNEE BENDS | (30 sec, each leg) |
| 2.BODYWEIGHT SQUATS | (60 sec) |
| 3. DONKEY KICKS | (30 sec, each leg) |
| 4.PLANK | $(1 \mathrm{~min}$ ) |
| 5.SUPERMAN | $(1 \mathrm{~min})$ |
| 6.FLOOR WIPERS | $(1 \mathrm{~min})$ |
| 7. BICYCLE CRUNCHES | $(1 \mathrm{~min})$ |

## POST-RUN RECDVERY

The following can greatly impact how quickly you recover from an injury:

MASSAGE (EVERY OTHER DAY) -massage or roll-out the muscles nearest to the injury.

ICE (7-10MIN EVERY DAY)
-ice the area where pain is felt. Avoid having ice directly contact the skin.

REST (9+ HOURS A NIGHT) -quality sleep is a vaulable tool in recoverying quicker.

